

CREDIT-LICENSING SYSTEM

WHAT ARE CREDITS?

Credits are the currency used to license a vehicle to an HP Tuners interface.

Once a user is ready to write/flash a file to a vehicle, that vehicle must be licensed to an HP Tuners interface. A vehicle license is acquired by purchasing the required number of credits for that vehicle and assigning those credits accordingly in VCM Suite. Credit costs vary per vehicle and can be found on our master vehicle list.

UNIVERSAL CREDITS

Universal Credits are for MPVI2 and newer generation interfaces and are not model or manufacturer specific, hence "universal" in the name. These credits can be applied to any supported vehicle by HP Tuners.

VEHICLE LICENSES

Since licenses are tied to a vehicle's VIN, ECM/PCM serial number, and ECM/PCM OS, assuming those values never change, users can write calibrations to that vehicle indefinitely. Build and flash as many custom tunes to that vehicle as you want—max towing tune, fuel economy tune, track day tune, and more—without paying each time.

Note: Licenses are permanently stored on a user's interface. Once licenses are assigned to a specific vehicle, they cannot be deleted or swapped.



ADVANTAGES OF CREDIT BASED LICENSING

TUNE ALL THE TOYS IN YOUR GARAGE

The biggest advantage of this system is the fact that you can tune all the (supported) toys in your garage/shop with a single HP Tuners interface. This is a highly efficient and cost-effective solution for the modern tuning world, whether you're running a local shop, a large operation, or it's just you in the garage.

PAY AS YOU GO

Since you can tune multiple vehicles with a single device and credits, you only purchase credits when you need them You can even keep a credit reserve "just in case". Plus, you can access VCM Scanner and edit files in VCM Editor without credits/a license!

ASSIGN TO ANY SUPPORTED VEHICLE

Universal Credits apply to every HP Tuners-supported vehicle, so there's no need to specify year, make, model, license type, etc. at checkout. Simply select how many credits you want, checkout, and assign them at your convenience.